Hiroshima City University Faculty of Arts 2015

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(1) Japanese Painting

Introduction to Japanese Style Painting

Credits: 2.0

Semester: Fall

Outline: "Japanese-style painting" is a word that was created in opposition to "Western-style painting" in the Meiji period. Before that, Japanese paintings were referred to according to the styles and techniques used, such as *emakimono* (picture scroll), *kacho-ga* (bird-and flower painting), *kinpeki-shoheki-ga* (wall painting using gold-foil-pressed paper), *sansui-ga* (landscape painting), and *suiboku-ga* (ink painting). Today, Japanese-style paintings are generally recognized as paintings that are created by using materials used in such old styles of Japanese painting and applying glue to fix pigments on silk or Japanese paper. This introduction to Japanese-style painting aims to facilitate understanding of Japanese-style painting through practical painting lessons using these unique materials.

<u>Course objective</u>: Although students may feel that it is inconvenient and difficult to use the materials of Japanese-style painting, techniques using such materials have been continuously passed down for well over a thousand years in Japan. This course aims to deepen understanding of Japanese-style painting and to improve the students' sense of appreciation through sketching with watercolors and completing a painting using materials for Japanese-style painting.

2D Composition Studio I

Credits: 2.0

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Semester: Spring

Outline: There are various and unique styles of composition in Japanese-style painting. Many interesting compositional forms can be found such as the symmetrical style of Buddhist art, repetitive arrangement of <code>emakimono</code> (a picture scroll), surfaces created by the use of gold foil overlaid with <code>yari-gasumi</code> (horizontal clouds) seen in wall paintings, abundant ideas of presentation embodied in <code>ukiyo-e</code> paintings, and styles of contemporary Japanese-style paintings adopting modes of expression from Western paintings. Students will learn about these cultural heritages through practical lessons of Japanese-style painting, with the aim of creating new styles of Japanese painting.

<u>Course objective</u>: To tangibly understand the composition of classical line drawings by observing and copying *emakimono*. To use the expressive forms of Japanese-style painting and acquire skills for composing paintings through processes from creating first small and then larger sketches from real life to completing a final painting.

Drawing Studio I

Credits: 2.0

Semester: Full Year

Outline: The human body exhibits a great deal of expression as a living and natural figure.

Preparatory drawing of the figure is widely considered as an important basic training that must be repeated many times in order to acquire observational skills.

<u>Course objective</u>: To understand elements related to modeling including form (skeletal structure, etc.), space, texture, and tone through preparatory drawings of the figure and to improve basic skills of observation and expression.

Drawing Studio II

Credits: 2.0

Semester: Full Year

Outline: The human body exhibits a great deal of expression as a living and natural figure.

Preparatory drawing of the figure is widely considered as an important basic training that must be repeated many times in order to acquire observational skills.

<u>Course objective</u>: To understand elements related to modeling including form (skeletal structure, etc.), space, texture, and tone through preparatory drawings of the figure and to improve basic skills of observation and expression.

Japanese-Style Painting Studio III

Credits: 10.0

Semester: Full Year

<u>Outline</u>: In Japanese-Style Painting Studio III, students will work on copying a more complicated work (*Senmen Hokekyō Sasshi*, a Lotus Sutra booklet on a fan), drawing people and trees, and free painting.

<u>Course objective</u>: To deepen knowledge of classical expression, materials and techniques through the experience of advanced level copying.

To explore a theme and form of expression that corresponds to the personality of each student.

Drawing Studio III

Credits: 2.0

Semester: Full Year

Outline: The human body exhibits a great deal of expression as a living and natural figure.

Students will work on both croquis drawing where a subject must be ascertained and translated to a drawing in a short period of time and preparatory drawing that requires a long time to draw in detail.

Creating artworks not only requires drawing as a preparatory step but also includes some elements

of preparatory drawing.

Course objective: To understand elements related to modeling including form (skeletal structure, etc.), space, texture, and tone through preparatory drawings of the figure and to improve skills of observation and expression.

To improve composition skills and other skills through preparatory drawings of nature and manmade objects.

Traditional Japanese Art Field Trip

Credits: 6.0

Semester: Full Year

Outline: After receiving two preparatory lectures on the Traditional Japanese Art Field Trip, students go on a study trip during which they will gain an appreciation of traditional artworks from Nara to Kyoto following along the actual flow of history. During the trip, students receive two field lectures. The course provides opportunities to study, through special or general viewing, Buddhist statues, buildings, wall paintings, gardens and other works, mainly of the Asuka, Hakuho, Nara, Heian, and Kamakura periods, that are designated as national treasures or an important cultural properties.

Course objective: Students will gain an understanding of the spirituality and symbolism that characterizes Japanese art, deepen their understanding of traditional creation, and improve their own sense of beauty through direct encounter of classical works of art.

Materials Studio I

Credits: 2.0

Semester: Spring

Outline: "Japanese-style painting" is a word that was created in opposition to "Western-style painting" in the Meiji period. Before that, Japanese paintings were referred to according to the styles and techniques used, such as emakimono (picture scroll), kacho-ga (bird-and flower painting), kinpeki-shoheki-ga (wall painting using gold-foil-pressed paper), sansui-ga (landscape painting), and suiboku-ga (ink painting). Today, Japanese style painting is generally recognized as paintings, which are drawn by using materials used in such old Japanese paintings and applying glue to fix pigments on silk or Japanese paper. In Materials Studio I, lessons on basic knowledge of the unique materials of Japanese-style paintings and how to use them will be provided. Course objective: Although students may feel that it is inconvenient and difficult to use the materials of Japanese-style painting, techniques using such materials have been continuously passed down in Japan. Students will gain a sense of the beauty of the materials and learn how to use them in practical lessons in producing a Japanese-Style painting.

Materials Studio III

Credits: 2.0

Semester: Fall

Outline: In Materials Studio III, practical lessons on basic knowledge of traditional techniques for

materials such as sunago (fine powder foil), noge (hair-fine metal slivers), and kirikane (metallic foil

cut into strips), and how to use them will be provided.

Course objective: Students will thoroughly acquire traditional techniques, deepen their

understanding of classic works, and explore new possibilities for the works of art that they produce.

Japanese-Style Painting Studio IV

Credits: 10.0

Semester: Full Year

Outline: In Japanese-Style Painting Studio IV, students work on a preparatory drawing of a figure,

and producing self-portraits and freely selected paintings. The painting lessons on freely selected

subjects aim to contribute to the students' graduation work and help students to deeply explore

their own themes and modes expression. This course gives students an opportunity to sufficiently

prepare for their graduation work.

Course objective: To improve a students' skills necessary for completing a large-scale graduation

artwork. This work represents the culmination of one's studies in the department and the first

painting at the outset of a career in art.

Painting Theory Workshop

Credits: 2.0

Semester: Spring

Outline: Students learn about creative activities.

Study the history of Japanese-Style painting in the modern era.

Study techniques and materials.

<u>Course objective</u>: To acquire the basic knowledge necessary for new creative activities.

Lining Workshop

Credits: 2.0

Semester: Fall

Outline: Japanese paper is pasted on the backside of silk or Japanese paper used for producing a

Japanese-style painting to strengthen the materials while preventing their thin and supple

characteristics from being lost. By the third year, students will have learned and used mukae-uchi

for thin mino paper (lining in which paste is applied to paper to be pasted on the back side). In the

fourth year, students acquire the techniques of lining Japanese paper that are appropriate for a

large-scale work and used in their graduation work.

Course objective: To deepen understanding of the features of Japanese paper, and learn how to

preserve it.

Lining Workshop

Credits: 2.0 Semester: Fall

<u>Outline</u>: Japanese paper is pasted on the backside of silk or Japanese paper used for producing a Japanese-style painting to strengthen the materials while preventing their thin and supple characteristics from being lost. By the third year, students will have studied *mukae-uchi* for thin *mino* paper (lining in which paste is applied to paper pasted on the back side). In the fourth year, students acquire the techniques of lining Japanese paper that are appropriate for a large-scale work and used in their graduation work.

<u>Course objective</u>: To deepen understanding of the features of Japanese paper, and learn how to preserve it.

Japanese-Style Painting Studio I

Credits: 8.0

Semester: Full Year

<u>Outline</u>: Japanese-Style painting has its origin in paintings created by a group of painters who came to Japan with the influx of Buddhist culture from the continent of China and the Korean Peninsula in the Asuka and Nara periods. The techniques of expression have been passed on until today while the styles have changed in line with the currents of the times. In Japanese-Style Painting Studio I, valuable traditions are passed on to the new generation, and practical lessons on the production of assigned works will be given with the aim of using such traditions in creation based on the students' own sensitivities.

<u>Course objective</u>: In order to enable students in the first year to naturally move on from sketching to production of Japanese-style paintings, this course provides practical lessons that begin with painting plants based on sketches and are followed by painting animals and still life. Students will acquire an understanding of the materials and basic techniques of Japanese-style painting through the practical lessons, while enriching their sensitivities at the same time.

Materials Studio II (Metals)

Credits: 2.0

Semester: Fall

<u>Outline</u>: "Japanese-style painting" is a word that was created in opposition to "Western-style painting" in the Meiji period. Before that, Japanese paintings were referred to according to the styles and techniques used, such as *emakimono* (picture scroll), *kacho-ga* (bird-and flower painting), *kinpeki-shoheki-ga* (wall painting using gold-foil-pressed paper), *sansui-ga* (landscape painting), and *suiboku-ga* (ink painting). Today, Japanese style painting is generally recognized as

paintings that are drawn by using materials used in such old Japanese paintings and applying glue to fix pigments on silk or Japanese paper. In Materials Studio II, students will learn further technical knowledge of how to use materials of Japanese-style painting, such as Japanese paper, silk canvases, glue, Japanese ink, coloring materials, and brushes, through practical lessons.

Course objective: Although students may feel that it is inconvenient and difficult to use the materials of Japanese-style painting, techniques using such materials have been continuously passed down in Japan. Students will gain a sense of the beauty of the materials and learn how to use them in practical lessons in producing a Japanese-Style painting.

Japanese-Style Painting II

Credits: 10.0

Semester: Full Year

Outline: In this course, students work on the production of various assigned works that contribute to developing their own expressive tendencies and skills, and learn the fundamentals necessary for expression through painting. More advanced techniques of expression will be acquired through copying the colors of classical works. In addition, sketching field trips are planned as a means to facilitate practical study.

Course objective: While accumulating experience in creating assigned works, students are expected to increase their understanding of various materials and acquire techniques in the latter part of basic course. The course also aims to nurture students' internal motivation, and to develop their own expressive tendencies and basic skills.

Composition Workshop

Credits: 1.0

Semester: Spring

Outline: There are various and unique styles of composition in Japanese-style painting. Many interesting compositional forms can be found such as the symmetrical style of Buddhist art, repetitive and dynamic arrangement of emakimono (picture scroll), surfaces created by splendid use of gold foil overlaid with yari-qasumi (horizontal clouds) seen in wall paintings, abundant ideas of presentation embodied in ukiyo-e paintings, and styles of contemporary Japanese-style paintings adopting compositions from Western paintings. Students will learn about these cultural heritages through practical lessons with the aim of creating a new Japanese style of painting. Based on Composition Studio I, students will learn more advanced composition of painting. Course objective: To tangibly understand the composition of classical line drawings by observing and copying *emakimono*. To use the expressive forms of Japanese-style painting and acquire skills for composing paintings through processes from creating first small and then larger sketches from real life to completing a final painting.

Composition Studio II (Planes)

Credits: 2.0

Semester: Spring

Outline: Students learn about the composition of paintings from classical works.

Students learn about composition through creating a work.

Course objective: To learn traditional Japanese composition of paintings and explore future

possibilities based on Composition Studios I and II.

To acquire basic skills for composition using forms, lines, brightness, color intensity, and hue through the process of creation starting from a preparatory drawing to a rough sketch and final

work, and to develop the ability of each student for original expression.

Graduation Works Studio

Credits: 9.0

Semester: Full Year

Outline: This work represents the culmination of one's undergraduate studies in the department and the first painting at the outset of a career in art.. This course aims to deepen the understanding of what students have produced and learned up until their graduation, and to provide sufficient time for production to achieve a high level of cohesiveness.

Course objective: By providing a sufficient amount of time to work on a project to produce a largescale work (approx. 227 x 182cm), students are able to develop their skills and explore directions to take as artists.

(2) Oil Painting –Painting & Printmaking

Printmaking Workshop

Credits: 2.0

Semester: Fall

Outline: In this course, students will first learn about the techniques of the four major printing processes of woodblock printing, lithographs, copperplate printing, and silkscreen printing, in order to acquire basic knowledge of block prints, and then they will receive practical lessons in printmaking by selecting either copperplate printing (black only) or silkscreen printing (multiple colors). This course provides an introduction to printmaking in which students gain a profound understanding of concepts and expressions of various types of printmaking and appreciate the attractive quality of block printmaking through hands-on experience.

<u>Course objective</u>: Students consider the relationship with expression in their own specialized fields in a cross-disciplinary manner by gaining an understanding of printing expression, and by experiencing the unique expressiveness of printmaking and the structure of the creative process in

printmaking.

Introduction to Oil Painting Materials

Credits: 2.0

Semester: Spring

<u>Outline</u>: This course will provide an outline of spatial expansion used in the creation of oil paintings based on an examination of materials necessary for painting tableaus (European oil paintings) from a historical viewpoint of painting techniques.

<u>Course objective</u>: The objective of this course is for students to deepen their understanding of the expansion and development of the art of painting with a focus on "materials and techniques."

Students will also acquire basic knowledge of how oil paintings are formed.

Introduction to Oil Painting

Credits: 2.0

Semester: Fall

Outline: The course aims to provide general knowledge about materials and techniques for oil painting, provide experience in using basic methods of expression through lectures on theories and oil painting workshops, and nurture the students' artistic appreciation of oil paintings.

Course objective: To nurture the artistic appreciation of paintings through practical lessons of painting, and deepen awareness of painting and art.

Painting Theory

Credits: 2.0

Semester: Fall

<u>Outline</u>: Instructors specialized in oil painting introduce and discuss their own painting theories with the aim of contributing to the educational and investigative development of the field.

<u>Course objective</u>: Each instructor specialized in oil painting discusses his/her own view of the creative process.

Students encounter a diversity of expression.

Printmaking Studio I

Credits: 2.0

Semester: Fall

<u>Outline</u>: This course provides practical printmaking lessons in copperplate printing, a representative technique of intaglio printing, by using non-toxic methods. Students select one or several techniques from typical etching techniques, such as hard-ground etching, and direct engraving techniques, such as dry-point and Mezzotint methods, acquire knowledge of the basic techniques of copperplate printing and a deeper understanding of its concepts, and learn non-toxic

printmaking methods that are friendly to the artist's health and the global environment.

Course objective: Students are expected to learn concepts regarding modeling in copperplate printing as a form of artistic expression through hands-on experience in using expressive capabilities of various techniques of copperplate printing, and also to develop an awareness of the artist's health and global environment by learning non-toxic methods. In addition, students will consider the relationship between expression using block printing and that of oil painting by comparing with concepts regarding modeling in oil painting.

Field Study

Credits: 2.0

Semester: Full Year

<u>Outline</u>: Provides study and training in museums and exhibitions outside the campus.

<u>Course objective</u>: In addition to improving techniques for expression through painting in oncampus lessons that mainly consist of practical lessons, this course aims to provide opportunities to learn about the social environment related to expressive activities, deepen cultural knowledge, understand the width of the field of expression, and develop students' appreciation and critical attitude through on-site training at museums and similar institutions.

Drawing Studio II

Credits: 2.0

Semester: Fall

<u>Outline</u>: As an advanced course of Drawing Studio I, in which practical lessons are provided as basic training, this course aims to help students acquire skills for more complicated compositions of paintings and for a more advanced level of descriptive capabilities.

<u>Course objective</u>: To deepen the consideration of visual perception. To re-consider one's attitude toward preparatory drawings. Achievement of the goals above must be supported by the high-level techniques each student has acquired.

Classical Oil Painting Materials and Technique Workshop

Credits: 2.0 Semester: Fall

Outline: Europe only arrived at modern and contemporary art after several centuries of accumulated practical painting techniques. With no such historical lineage to rely on, the foundations of painting in Japan—regardless of how skillfully the country accepted Western painting during the Meiji period—are still weak and fragile. Through use of a painting method (in this case, tempera with gold leaf background), based on hundreds of years of tradition and knowledge, students will reproduce an actual artwork, and gain an understanding of the evolution of Western painting from the ancient past to today. They will employ a way of painting, once kept

secret in workshops and later systematized, that relies not only on intuition but also reason and knowledge.

<u>Course objective</u>: This course aims to enable students to understand structure of classical paintings from their physical aspects and apply it to their own artworks in the future through hands-on experience of plating techniques in medieval Europe, in which they produce a support medium using Gesso Bologna on a plate and polished gold leaf, and producing a work by using of egg-tempera hatching.

Drawing Studio III

Credits: 2.0 Semester: Fall

<u>Outline</u>: This course aims to enhance the preparatory drawing skills necessary for advanced production based on the basic skills students have learned in the first and second years.

<u>Course objective</u>: The objective of this course is to establish a foundation for expression through painting.

Traditional Western Art Field Trip

Credits: 6.0

Semester: Full Year

<u>Outline</u>: Through a long-term study trip in Italy, the cradle of the Renaissance, students directly experience the historical space of Western painting and appreciate the actual works.

Students are required to attend preparatory workshops with a positive attitude.

<u>Course objective</u>: This course aims to return to the origins of Western painting in Italy, and to expand knowledge of fresco and tempera painting based on history.

Through viewing actual works while experiencing the atmosphere in which they were created, the course will provide lessons on principles of modeling and improve students' specialized fields.

2D Compostion Workshop II

Credits: 2.0

Semester: Fall

<u>Outline</u>: The course develops students' skills for composition and expression necessary for production by researching the environmental space around them and reconstructing it as a work of art.

<u>Course objective</u>: To work on plan composition and study materials by using collage techniques. To learn several elements of composition from various aspects through workshop-style lessons and to apply them to works of art.

2D Composition Workshop III

Credits: 2.0

Semester: Spring

Outline: Students learn elements of composition from various aspects through workshop-style lessons. Students deepen their understanding of various forms of artistic expression and expand their own forms of expression by producing artwork based on a theme, and adopting multiple materials and forms of expression.

Course objective: This course is a required subject for students in the third year whose major is oil painting.

Students will conduct fieldwork on and off the campus, and give presentations about works of art.

Oil Painting Studio II A

Credits: 5.0

Semester: Spring

Outline: Students will acquire the skills for basic expression that must be learned in a basic course of oil painting through practical lessons, and improve the basic techniques for expression through oil painting.

Course objective: To develop basic concepts of oil painting as traditional Western painting.

Oil Painting Studio IV A

Credits: 6.0

Semester: Spring

Outline: Produce a large painting as a work representing what the students have learned during their four years in the faculty. This is an extension of practical lessons that students have taken until the third year with the aim of producing a work of art that serves as practice in using what they have learned for their graduation work.

Students take this course simultaneously with the graduation work.

Course objective: Students thoroughly consider their own ability for expression through painting by producing a large-scale work (approximately 162 x 130cm) simultaneously with the graduation work.

Oil Painting Studio IV B

Credits: 6.0

Semester: Fall

Outline: Produce a large painting (approximately 162 x 130cm) as a final produced piece to represent what the students have learned during four years in the faculty. This is an extension of practical lessons that students have taken until the third year with the aim of producing a work of art that serves as a preliminary study for using what they have learned for their graduation work. Students take this course simultaneously with the graduation work.

<u>Course objective</u>: Students study their own abilities for expression through painting, materials and techniques, and accumulate improvements by producing a large-scale work simultaneously with their graduation work.

2D Composition Workshop I

Credits: 2.0

Semester: Spring

<u>Outline</u>: Students will learn the structures and effects of composition by discovering composition configured by "lines" in natural and man-made objects, and reconstructing them as works of art. <u>Course objective</u>: To learn several elements of composition from various aspects through workshop-style lessons.

Introductory Oil Painting Workshop

Credits: 2.0

Semester: Spring

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<u>Outline</u>: This course is provided as a basic course of oil painting.

 $Training \ of \ basic \ expression \ is \ provided \ using \ an \ indoor \ space \ as \ subject \ matter.$

 $\underline{\textit{Course objective}} : Students \ are \ expected \ to \ acquire \ more \ fundamental \ techniques \ of \ basic \ skills$

(preparatory drawing and technical skills) of expressing through oil painting.

Drawing Studio I

Credits: 4.0

Semester: Spring

<u>Outline</u>: This course will mainly focus on drawing, and also provide opportunities to discuss how to see and recognize objects.

<u>Course objective</u>: To develop skills of drawing that can serve as the foundation of various art production activities, and that are traditional and basic skills, and to consider the significance of preparatory drawings.

Oil Painting Studio I

Credits: 4.0

Semester: Fall

<u>Outline</u>: This course mainly provides practical lessons in which the human body is used as a motif, and also includes practical lessons in still-life painting and conceptual painting.

Students are expected to thoroughly acquire basic skills of expressing through oil painting.

<u>Course objective</u>: This course aims to confirm basic knowledge of technical elements and to

thoroughly acquire the required basic skills.

In the course, superiority of expression or uniqueness of ideas are not required, but rather shape

accuracy and valeur (lightness) are confirmed.

Oil Painting Studio II B

Credits: 2.0

Semester: Fall

Outline: Students will acquire the skills for basic expression that must be learned in a basic course of oil painting through practical lessons, and improve the basic techniques for expression through

oil painting.

Course objective: To develop basic concepts of oil painting as traditional Western painting.

Oil Painting Studio III A

Credits: 6.0

Semester: Spring

Outline: As an application and development of Oil Painting Studio I and II, this course helps students realize more advanced expression and produce paintings under the instructors' guidance in order to gain an awareness of challenges to overcome.

Course objective: To explore each student's ability to express through painting in consideration of the graduation work in the fourth year.

Oil Painting Studio III B

Credits: 6.0

Semester: Fall

Outline: Based on the fundamentals acquired in Oil Painting Studio I and II, students will work on freely producing a painting in which they freely choose their own theme.

<u>Course objective</u>: To confirm the student's own awareness of the issues with their own painting. By reviewing Oil Painting Studio III A, in which students must thoroughly overcome challenges posed to them, students will learn ways of thinking and techniques to reflect their originality on canvas. This course also aims to serve as a path to the graduation work in the fourth year.

Woodblock Studio II

Credits: 3.0

Semester: Spring

Outline: This course focuses on the wood-engraving technique, a technique of relief printing that is one of the four printing types, in which more sophisticated and realistic expressions of block printing can be expected. Students will learn not only basic processes including preparing a printing block, making a rough sketch, plate making, and printing but also producing a baren and printing on gampi paper.

Course objective: By accumulating experiences regarding concepts of modeling in the techniques of

relief printing and printing expression, students consider the unique sense of beauty and structure of wood engraving, and also deepen their understanding of traditional Japanese techniques through producing a baren and printing on *gampi* paper. Through these experiences and considerations, students produce a comparison study between the views on modeling for printmaking and for oil painting corresponding to the specialized field of the student.

(3) Sculpture

Introduction to Sculpture

Credits: 2.0

Semester: Spring

<u>Outline</u>: Lectures on the wide-range of principles, materials, techniques, and history of the art of sculpture will be provided with a focus on the actual creative activities of sculptors. This course will provide lessons from various aspects in an omnibus style, mainly consisting of lectures by instructors in the field of sculpture about their own works and ideas related to the art of sculpture within their specialized areas. In addition, four outside professionals are invited to lecture every year.

<u>Course objective</u>: Instructors the field of sculpture will explain the foundations of their specialized area with slides and other references to facilitate understanding, while linking such explanations with the regular guidance they provide in practical lessons. In addition, this course aims to give students opportunities to hear persons from outside of the campus speak about art and see various types of sculpture.

Sculpture Workshop

Credits: 2.0 Semester: Fall

<u>Outline</u>: Students build a clay sculpture of a model's head.

The work begins with a croquis drawing, followed by observing the model from various directions to ascertain structure, width, movement, and volume. Next, students form a mandrel based on the croquis drawing and layer it with clay. In particular, students will learn to observe a model sufficiently and ascertain it in more structural and three-dimensional manners in order to realize a mode of expression that is not superficial. Technical aspects consist of acquiring basic techniques such as forming a mandrel, applying clay, and plaster casting.

<u>Course objective</u>: To acquire observational skills needed to ascertain human body structure and movement, as well as basic modeling skills through the production of clay busts. To learn basic techniques of producing sculptures step by step.

Sculpture Workshop

Credits: 2.0 Semester: Fall

Outline: Students build a clay sculpture of a model's head.

The work begins with a croquis drawing, followed by observing the model from various directions to ascertain structure, width, movement, and volume. Next, students form a mandrel based on the croquis drawing and layer it with clay. In particular, students will learn to observe a model sufficiently and ascertain it in a more structural and three-dimensional manner in order to realize a mode of expression that is not superficial. Technical aspects consist of acquiring basic techniques such as forming a mandrel, applying clay, and plaster casting.

<u>Course objective</u>: To acquire observational skills needed to ascertain human body structure and movement, as well as basic modeling skills through the production of clay busts. To learn basic techniques of producing sculptures step by step.

Drawing Studio I

Credits: 2.0

Semester: Full Year

<u>Outline</u>: Observe motifs from various perspectives to understand their structure, width, and volume to express in the form of a drawing.

Drawing Studio I relates to clay modeling (busts) in Sculpture Studio I, and aims to develop skills to observe and structurally understand a subject, which are important in producing sculptures. In addition, this course aims to help students acquire painting techniques to express a three-dimensional object on a plane.

<u>Course objective</u>: Through drawing, students learn the fundamentals of expression through painting, acquire skills to observe a subject and to understand it three-dimensionally, while also learning about its internal structure.

Drawing Studio II

Credits: 2.0

Semester: Spring

Outline: This subject consists of "drawing 100 works."

Students will develop methods to accurately and effectively express their own ideas, thoughts, and the state of an object through completing drawings in an intensive manner in a short period of time.. Accumulating the number of works that students will draw in this course will provide them with an opportunity to objectively verify their own views, tendencies, ways of thinking that are usually difficult to perceive.

<u>Course objective</u>: Through drawing, students learn the development of expression through painting and acquire skills to draw, structurally understand a model, and develop an idea, all of which are

necessary for producing sculptures.

Drawing Studio III

Credits: 2.0

Semester: Fall

Outline: Students work on preparatory drawings of full-length nude figures. They observe a human in a standing posture from various angles to ascertain and express the structure, width, and volume of the body. This course relates to clay-modeling (full-length) in Sculpture Studio III, and aims to improve skills to understand a subject structurally and three-dimensionally, both of which are necessary for producing sculptures, and also painting techniques to express that which is understood on a plane.

Course objective: Based on observation and expression of various parts of the human body that were learned step-by-step in the first and second years, this Drawing Studio helps students structurally understand the whole human body with a focus on relationships between movements of the whole body and each part, and also aims to improve students' ability to express through painting by creating preparatory drawings.

Traditional Japanese Art Field Trip

Credits: 6.0

Semester: Full Year

Outline: After receiving two preparatory lectures on the Traditional Japanese Art Field Trip, students go on a study trip to Kyoto and Nara from December 8 to 17 every year. During the trip, students receive two field lectures. The course provides opportunities to study, through special or general viewing, Buddhist statues, buildings, wall paintings, gardens and other works, mainly of the Asuka, Hakuho, Nara, Heian, and Kamakura periods, that are designated as a national treasures or an important cultural properties.

Course objective: By attending lectures and viewing actual works, students will, through a comprehensive study of Japanese traditional art representing a high level of spirituality, directly sense the depth of history and formal beauty, and improve their own skills.

Graduation Work Studio

Credits: 10.0

Semester: Full Year

Outline: Students spend a year working on the graduation work that represents what they have learned during their four years in the faculty. In addition to directly applying plaster for a plaster sculpture of the human body, coloring, and modification, students must produce small and large sculptures (of carved wood or stone, welded metal, ceramics, or mixed media), and submit one or more works for each material. Students are expected to use fabrication techniques and expression

methods that they have acquired from the curriculum in four years, and explore their own ability for expression through sculpture. These works will be displayed at an exhibition of the graduation

works held at Hiroshima City Museum of Contemporary Art and in the university.

Course objective: To study formal composition including fabrication techniques for materials.

Through this course, students are expected to develop specialized skills of sculptural expression. In the exhibition of the graduation works, students will listen to opinions from many experts including instructors from other faculties, museum curators, and the many visitors, and analyze what they

learned and achieved in four years as means for further self-development.

Materials Studio I

Credits: 2.0

Semester: Spring

Outline: This subject consists of practical lessons in metal (fabricating objects based on animal motifs). Students will learn basic fabrication techniques for sheet copper and welded steel. This course focuses on technical aspects, and helps students acquire techniques for welding and metal fabrication through hands-on experience. This course also aims to deepen the understanding of the structure of living bodies through observing the movements and forms of animals, and to develop

observational and basic modeling skills.

<u>Course objective</u>: To learn the differences between copper and steel in terms of their texture, processing techniques, and methods of expression, as well as the characteristics of modeling resulting from these differences.

2D & 3D Composition Studio II

Credits: 2.0

Semester: Fall

Outline: This subject consists of the production of sculptures with a specific material (producing an

assigned work).

In the production of sculptures with a specific material (producing assigned works), students select a material from four categories including stone, wood, metal, and mixed media, and produce an artwork. While working on their sculptures, students using different materials will work on their works separately in different studios. However, all students will all attend the same lessons for explanation of assigned works, planning, and critique.

Course objective: To learn specialized techniques of stone and wood carving, metal fabrication, and mixed media work, understand various modes of expression when producing a work based on a common theme, and learn about the relationship between materials and idea.

3D Composition Studio III

Credits: 2.0

Semester: Fall

Outline: This subject consists of practical lessons in ceramics. In the ceramics course, students will

work on production of artworks using complex piece-molds, and hand-building clay with coils and

slabs.

<u>Course objective</u>: Students will learn the fundamentals of working with clay and firing their objects

in kilns. They will revisit piece-mold technology learned in their first year.

Sculpture Studio III

Credits: 10.0

Semester: Full Year

Outline: This course consists of clay modeling (life-size) and production of sculptures with a

specific material 1 & 2 (introduction and planning). Students will work on the production of a full-

length statue based on their previous studies of clay modeling (a head, a bust, and a small full-

length statue). Students are expected to improve skills to understand a subject structurally and

three-dimensionally, both of which are necessary for fabricating figurative sculptures.

Course objective: Using basic skills for figurative sculpture acquired in the first and second years,

this course aims to provide students with opportunities to experience advanced expression

techniques, establish a foundation for their graduation work, and acquire the ability to apply this

foundation.

Introductory Materials Workshop

Credits: 4.0

Semester: Fall

<u>Outline</u>: Students acquire basic techniques of stone sculpture as a foundation for producing

sculptures using stone by producing the tools necessary for fabricating with stone, and producing

cubes with materials such as andesite and granite.

Course objective: The goals of this course are to acquire basic techniques of stone sculpture and to

understand the characteristics of the materials.

Sculpture Studio I

Credits: 8.0

Semester: Full Year

Outline: This subject consists of clay-modeling heads and busts.

This course aims to deepen understanding of the structure of the human body, and to develop

observational skills to understand movement and volume, and basic modeling skills. Technical

instruction consists of providing basic techniques such as forming a mandrel for clay modeling, clay

application, and plaster casting.

Course objective: Students produce statues of human bodies in order to learn formal qualities of the

figure (skeletal and muscle structure, modeling of shapes, etc.), and develop observational skills to understand a subject and modeling skills to express their understanding.

Composition Workshop I

Credits: 2.0

Semester: Spring

<u>Outline</u>: This subject consists of practical lessons on wood carving (relief). Students will acquire methods to realize expression on a plane by producing a self-portrait relief using wood carving. For production of a relief using wood carving, students will first make a clay model of the same size. The thickness of the clay must be within 3 to 4cm, and students will learn how to express three-dimensional shapes in this thickness. In the wood carving process, students will carve and finish a camphor-wood relief $(45 \times 30 \times 5 \text{cm})$ with chisels.

<u>Course objective</u>: When students produce reliefs of their heads, which are three-dimensional objects, the most difficult part is how to express the depth of this object on a plane. This work aims to use ways of viewing an object and thinking in terms sculpture art for planar composition, and to express three-dimensional shapes in relief.

Sculpture Studio II

Credits: 10.0

Semester: Full Year

<u>Outline</u>: This subject consists of production on a theme (mixed media) and clay-modeling. The production on a theme (mixed media) lessons will develop the students' skills to understand a subject structurally and three-dimensionally, both of which are necessary for producing sculptures, as well as help them learn the differences in expression among materials and nurture an ability to apply these skills.

The clay-modeling lessons will develop the students' skills to understand a subject structurally and three-dimensionally, as well help them learn the differences in expression among materials and nurture an ability to apply these skills.

<u>Course objective</u>: Students are expected to learn the process from developing an idea to completing a work using mixed media, and to acquire more advanced techniques of expression.

By developing and applying the fundamentals developed in the practical lessons on clay-modeling, wood carving and stone carving in the first year, this course aims to further improve the students' skills for modeling and help them to acquire more advanced techniques of expression.

Materials Studio II

Credits: 2.0

Semester: Full Year

Outline: Students choose from wood carving, stone carving, metal fabrication, mixed media work or

ceramics, and produce an artwork in both first and second semesters (two works in total). The

theme for the production will be determined by each student based on the practical lessons on

materials taken in the first and second years. However, fabrication will proceed under the guidance

of the instructor to improve the skills needed to apply the fundamentals of sculpture.

<u>Course objective</u>: By selecting their own theme for production and a material, students explore

their own world of sculpture and develop an attitude to more actively produce works of art.

Sculpture Studio IV

Credits: 10.0

Semester: Full Year

Outline:

(1) Produce a clay model (a statue of a life-sized human body) based on the techniques of clay-

modeling expression learned in the first, second, and third years. Produce an artwork that

represents what students have learned during their four years in the faculty through studying

structure, mass, and movement of the human body.

(2) Carry out planning for the graduation work of sculpture using specific materials. Produce a trial

work for graduation work such as a model in an atelier, and create an actual specific plan of

production in a studio.

Course objective:

(1) Conduct a study on formation using clay-modeling while focusing on the skeleton and structure

of the human body, instead of merely understanding it superficially. Through this process, students

are expected to develop their sculptural abilities to structurally understand various objects in the

natural world and express them in forms, and to expand the specialized skills for expression as a

sculpture artist.

(2) Decide materials and forms for the work through making a model, and prepare sufficiently so

that the actual production can proceed along a plan in order to produce a sculpture with a high

level of originality and cohesiveness.

Department of Design and Applied Arts

Design

Drafting

Credits: 2.0

Semester: Fall

Outline: In this course, students in the Faculty of Arts learn specific methods of drawing that will be

necessary to create their own works of art. The course also provides clear explanations of basic

concepts of the projective method and perspective drawing, and the practical application of the

various methods to enable expression in hand-drawn 3D images.

<u>Course objective</u>: Students acquire methods of drafting that are necessary to accurately convey

their ideas and forms to other persons.

Materials and Technique Workshop

Credits: 2.0

Semester: Fall

Outline: Among wide-ranging materials and techniques, this workshop focuses on modeling and

coating using wood, and metal coating using teita ("hand plate").

Course objective: This workshop aims to provide practical and coherent lessons in creating a base

shape and techniques of coating that can be applied to various methods of expression.

3D Forms Workshop I

Credits: 2.0

Semester: Fall

Outline: Students consider the relationship of humans and their environment through the creation

of a mobile space installed outside.

Course objective: To develop the ability to separate the vast continuity of time and space, and

demarcate these divisions. To discover the various effects of space and time on our awareness. To

increase the awareness of private and public space, as well as the borderlines between them.

Applied Arts

Introduction to Applied Arts Materials

Credits: 2.0

Semester: Spring

Outline: This course will provide an outline of basic knowledge of materials and techniques

(focusing mainly on applied arts materials, such as metal, materials for dyeing and weaving,

Japanese lacquer, trees, clay, glass and plastic), and explore the potential that such materials have as

materials for works of art and modeling.

Course objective: This course will provide an opportunity to learn basic knowledge of materials and

techniques, and view the materials in a new light so as to feel more familiar with them, with the aim

of helping students actively use artistic materials.

Applied Arts Workshop I

Credits: 2.0

Semester: Spring

Outline: Cloisonne works were first used for adornment and other purposes from before Christ,

transmitted to China through the Silk Road, and became popular in Japan from the Edo period. In the Meiji and Taisho periods, the corresponding techniques developed further and cloisonne's export as works of fine arts and crafts also increased.

It further developed from the Showa period through today in the form of handicraft and has spread to the general public.

This course focuses on acquiring traditional and contemporary techniques, with particular attention paid to modern cloisonne techniques.

Course objective: The goal is for students to acquire traditional techniques so that they can teach about cloisonne works in the future.

Applied Arts Workshop II

Credits: 2.0

Semester: Spring

Outline: Pottery has spread across Japan and been a familiar presence in the lives of Japanese people since ancient times.

In this workshop, students will gain hands-on experience with and acquire the process of pottery creation from developing a concept to realizing it by using the casting techniques of china clay (kaolin).

Course objective: Students learn how to use clay and plaster so that they can practically utilize the knowledge in education and other fields.

Design and Applied Arts

Traditional Japanese Art Field Trip

Credits: 4.0

Semester: Full Year

Outline: The Japanese ancient culture blossomed in Nara, which was the final stop on the Silk Road. The culture was further developed in Kyoto to establish the unique Japanese unique sense of beauty. In this course, students will research and study buildings, gardens, tea-ceremony rooms, Buddhist statues, and wall paintings mainly in Nara and Kyoto, and experience and understand Japanese traditional culture, which remains to the present day, through field study of the traditional arts. After receiving two on-campus preparatory lectures on the Traditional Japanese Art Field Trip, students go on a study trip to Nara and Kyoto in the middle of September for six days and five nights. During the trip, students will mainly visit sites of cultural heritage containing artworks designated as national treasures and important cultural properties, and will receive three field lectures. Students will deepen their studies by attending on-campus preparatory and field lectures, and conducting preparatory and field surveys.

Course objective: Students will gain an understanding of the spirituality and symbolism that

characterizes Japanese art, deepen their understanding of traditional cultural treasures, and

improve their own sense of beauty through direct encounter with classical works of art.

Applied Arts Studio I A

Credits: 4.0

Semester: Spring

Outline: Students produce works of art based on various themes as practical assignments. In each

practical assignment, instructors will provide an explanation by using an assignment sheet, provide

practical guidance in the production process, introduce reference works, and provide comments

and guidance, and inspect each work in a review session.

Course objective: To acquire methods for observation, experiment, investigation, conceptualization,

production, verification, and recording that are necessary as fundamentals of creative activities.

2D Forms Workshop I

Credits: 2.0

Semester: Spring

Outline: This course develops basic skills of perception and observation that are necessary for

creating artworks through practical assignments.

In this course, practical assignments with a theme of "depiction" will be given.

Course objective: Students acquire knowledge of materials for producing artworks, and pursue new

discoveries and unique ideas beyond existing concepts through observation and contemplation.

Applied Arts Studio I B

Credits: 4.0

Semester: Fall

Outline: Students produce works of art based on various themes as practical assignments. In each

practical assignment, instructors will provide an explanation by using an assignment sheet, provide

practical guidance in the production process, introduce reference works, and provide comments

and guidance, and inspect each work in a review session.

<u>Course objective</u>: To acquire skills of observation, experimentation, investigation, conceptualization,

production, verification, and documentation, all of which are necessary fundamentals of creative

activities.

Graduation Work Studio

Credits: 12.0

Semester: Full Year

Outline: By taking this Graduation Work Studio course, students integrate what they have learned in

the practical lessons and production activities during their three years in the Department of Design

and Applied Arts. Students achieve clearer transmission of their creative activities and messages to

society by producing a work and presenting it.

Course objective: To improve students' sensitivity, intelligence, and character in order to create a

more sophisticated foundation for creative work.

(1) Contemporary Expression

Contemporary Art Workshop I

Credits: 2.0

Semester: Full Year

Outline: This Contemporary Art Workshop course provides workshop-style lessons throughout the

first and second semesters. As an elective course for students in the Department of Fine Arts and

Department of Design and Applied Arts, the capacity of this course is limited to a small number of

students. A one-on-one individual review by the instructors enables students to develop concepts

related to their works, and they are given the opportunity to exhibit and document their works of

art in forms such as installations. Each student will also be required to give a presentation.

Course objective: Instructors will provide advice and guidance for the artwork of students taking

this course and share opinions with students about the work in order to improve the integration of

artwork and expression.

Contemporary Art Workshop II

Credits: 2.0

Semester: Full Year

Outline: This Contemporary Art Workshop course provides workshop-style lessons throughout the

first and second semesters. As an elective course for students in the Department of Fine Arts and

Department of Design and Applied Arts, the capacity of this course is limited to approximately five

students. While receiving individual reviews by the instructors, students can develop the concepts

of their works, and exhibit and document their works of art in forms such as installation art. Each

student will also be required to give a presentation.

Course objective: Instructors will provide advice and guidance for the artwork of students taking

this course and share opinions with students about the work in order to improve the integration of

artwork and expression.

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: Read and understand the details of an assignment, and incorporate them in producing a

work of art.

Ensure integrity between the created artwork and its concept.

Course objective: Students develop concepts of their artworks through one-to-one individual

reviews, and mount and record their works of art in forms such as installations.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: Read and understand the details of an assignment, and incorporate them in the production

of a work of art.

Ensure integrity between the created artwork and its concept.

Course objective: Students develop concepts of their artworks through one-to-one individual

reviews, and mount and record their works of art in forms such as installations.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: Read and understand the details of an assignment, and incorporate them in the production

of a work of art.

Ensure integrity between the created artwork and its concept.

Course objective: Students develop concepts of their artworks through one-to-one individual

reviews, and exhibit and document their works of art in forms such as installations.

Presentations and discussions will be carried out in a periodic manner.

Themes Study Workshop

Credits: 6.0

Semester: Fall

Outline: Students produce artworks on themes specified by the instructor. The works and

corresponding reviews will be exhibited to the public.

Course objective: 1. Students deeply consider the specified theme and produce a work of art by

using their own methods of expression instead of freely producing artworks. In addition, students reconsider the characteristics of their specialty by viewing various methods of expression based on

the same theme. 2. Students experience and learn about appropriate publicity activities and the

means of planning an exhibition. 3. Students gain an awareness of the relationship between their

works and society/local community by holding an exhibition.

Applied Arts Studio III B

Credits: 6.0

Semester: Fall

Outline: Read and understand the details of an assignment, and incorporate them in the production of a work of art.

Ensure integrity between the created artwork and its concept.

Course objective: Students develop concepts of their artworks through one-to-one individual reviews, and exhibit and document their works of art in forms such as installations.

Presentations and discussions will be carried out in a periodic manner.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: Working on the graduation work, taking photos, installing works in installations, producing documentation, and producing an artist's book.

Course objective: To carry out the comprehensive process of making an artwork, photographing and documenting it, and producing a catalog.

(2) Design and Applied Arts

- Visual Communication Design

Introduction to Photography and Film

Credits: 2.0

Semester: Spring

Outline: In this course, students will learn the principles and history of photography to understand the world of films through artists and their works.

The course will provide an opportunity to use 35-mm single-lens reflex cameras to learn through practical lessons in scenery, portrait, still-life photos, and archives (replication and still-life photography of works of art and other objects).

The course will also provide lectures on the characteristics of various moving visual-image media, such as 35-mm film cameras, movies made using film and video, and digital cameras.

The lessons will be provided mainly using photos in Power Point presentations and video images. Course objective: In the Beginning There was Light -- visual perception is impossible without light. Students will learn basic techniques for taking photographs (photo: light, graph: record), which can be considered as paintings made with light, by using various types of cameras including a camera obscura (pinhole camera) and a 35-mm film camera, as well as study cognition and theories related to the fixing of video images and visual expression.

Photographers and similar professionals will be invited guests for some lessons so that students can understand their work and gain a sense of their creative process.

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

<u>Outline</u>: Students learn the fundamentals of visual communication through assigned works in

practical lessons.

Course objective: Students are expected to think of a "new things," give form to their ideas, and present them to other people in the form of visual communication. To realize this, each person must be able to know instinctively what makes a thing new. In other words, a person who cannot distinguish between what is old and what is new cannot present something new. In order to understand the "new" versus the "old," each student must accurately observe subjects, carry out wide-ranging investigations, contemplate in solitude, discretely replace their contemplations with words, and use their hands as they repeat the trial-and-error process. These processes will finally lead to a concept. However, the idea itself is just a seed. To make the idea concrete, and to express it as a work of art, it is necessary to have an method to substantiate the idea. The "old" can provide plenty of advice on the conception and method. Then, where does the "old" exist? It exists in abundance in art museums, other museums, and libraries around the world. There is also a great deal of "old" that exists outside of these places.

Students are expected to understand that the work assigned in this course aims to enable them to think of something "new" and provide it with form according to the meaning described above.

Applied Arts Studio II B

Credits: 6.0 Semester: Fall

<u>Outline</u>: Students learn the fundamentals of visual communication through assigned works in

practical lessons.

Course objective: Students are expected to think of a "new things," give form to their ideas, and present them to other people in the form of visual communication. To realize this, each person must be able to know instinctively what makes a thing new. In other words, a person who cannot distinguish between what is old and what is new cannot present something new. In order to understand the "new" versus the "old," each student must accurately observe subjects, carry out wide-ranging investigations, contemplate in solitude, discretely replace their contemplations with words, and use their hands as they repeat the trial-and-error process. These processes will finally lead to a concept. However, the idea itself is just a seed. To make the idea concrete, and to express it as a work of art, it is necessary to have an method to substantiate the idea. The "old" can provide plenty of advice on the conception and method. Then, where does the "old" exist? It exists in abundance in art museums, other museums, and libraries around the world. There is also a great deal of "old" that exists outside of these places.

Students are expected to understand that the work assigned in this course aims to enable them to think of something "new" and provide it with form according to the meaning described above.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: Students study design for external communication in a practical manner.

Course objective: The objective of this course is to learn about design concepts, expression,

application and development in order to communicate visually.

Applied Arts Studio III B

Credits: 6.0 Semester: Fall

Outline: Students learn planning, execution, and management in cooperation with team members.

Course objective: To comprehensively study design, including learning ways to understand and

work on designs that students have previously studied, as well as related techniques and other

elements.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: Students conduct experiments and acquire techniques for their graduation work based on a theme that they individually determine, and exhibit the artworks produced based on this theme with the aim of preparation and development for the graduation work.

Course objective: Students voluntarily clarify challenges to overcome and learn various processes to efficiently address them.

- Product Design

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: (3D modeling): Students observe objects with a focus on elements that are latent in the environment around them, and learn the basics for expression based on a theme drawn from such observations and for the presentation of such expression.

Course objective: (3D modeling): To acquire skills to consciously observe the surroundings of their daily lives.

To gain an awareness of the connection with society through the exhibition and presentation of

their works.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: (3D modeling): Students create a space to be shown in the university festival mainly through group work, with a focus on elements relating to daily lives such as food, clothing, and housing. They also carry out spontaneous and practical design work based on their own interests at

the same time.

Course objective: (3D modeling): To express images in a space, make a plan to realize the expression, and divide and share tasks with others in group work. To develop the habit of more deeply exploring things that students are interested in.

3D Forms Workshop II

Credits: 2.0

Semester: Fall

Outline: This course develops basic and important skills of perception and observation that are necessary for creating things through practical assignments.

This course mainly focuses on form and provides students with practical assignments in which computers are used.

Course objective: To promote new discoveries, inspiration, and new ideas that go beyond existing concepts by manipulating and observing materials in production processes. In addition to 3DCG as a method for expressing photo-realism, students also create preparatory drawings using 3D modeling techniques and develop the skills to more deeply observe their subjects.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: (3D modeling): Students learn basic principles of modeling, and also study about materials and production techniques to realize the modeling, while also acquiring the basic skills for presentation with a focus on "culture of sitting" based on the everyday elements of food, clothing, and housing.

Course objective: (3D modeling): Students research basic modeling works related to "culture of sitting" in the university's chair collection, and study about materials, production techniques, and presentation methods by producing an artwork expressing such principles and exploring new modes of expression through modeling.

Applied Arts Studio III B

Credits: 6.0

Semester: Fall

Outline: (3D modeling): Students take the role of leader in group work to create a space to be shown

in the university festival, with a focus on elements relating to daily life such as food, clothing, and

housing.

Students will work on a common assignment in lessons on production based on a theme.

Course objective: (3D modeling): To express images in a space, make a plan to realize the

expression, and focus on playing a role of leader when working on tasks in group work.

To consider how to interpret a specified common theme creatively and develop it as a work when

producing an artwork based on the students' own interest.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: Students make a specific plan for production and public exhibition as preparation for the

graduation work by using all that they have acquired during their undergraduate years. At the same

time, students determine a theme, consider techniques, materials, and experiments necessary to

realize an artwork based on the theme, and examine samples of previous works on view to the

public in order to improve the level of cohesiveness of the work.

Course objective: To explore a theme from a wide cross-sectional perspective and make it more

profound.

- Digital Media

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: (Media): Generate and collect images, edit them on a computer, and produce a film. Study

various presentation methods of films, from exhibiting personal media to using films in spatial

installations. This course is connected to Applied Arts Studio II B < Media>. This II A course mainly

aims to help students understand and acquire technical knowledge of the hardware and software

for video production, through workshop-style practical lessons.

Course objective: (Media): By applying the vector of time in conveying of images in one direction,

students also learn the basic concepts of video expression from a technical perspective.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: (Media): This course is on an extension of Applied Arts Studio II A <Media>. This II B

<Media> course will mainly focus on the acquisition of more advanced skills.

Course objective: (Media): By developing and applying the fundamentals developed in the

workshops of the II A < Media > course in the first semester, this course aims to further improve the

techniques of computer operation that serve as a base for expression, and help students to acquire

more advanced techniques of video expression.

2D Forms Workshop II

Credits: 2.0

Semester: Spring

Outline: In the workshops of this course, students will learn the fundamentals of DTP (Desktop

publishing) in which the work necessary for publishing, such as creation of graphics, adjustment

and correction of images, input and layout of manuscripts, and printing, is carried out.

Students will learn how to operate software such as Adobe Illustrator, Adobe Photoshop, Adobe

InDesign, and study concepts of graphic design.

Course objective: Digitization of images and understanding of digital information constitute

important basic knowledge for current design work, and acquisition of knowledge of software used

at job sites is also necessary. The lectures (workshops) mainly aim to help students understand and

acquire these skills, and mainly focus on learning basic rules for creating printing data.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: (Media): Students discover methods and materials appropriate for themselves amid the

various forms of electronic media, and clarify a theme that can serve as the foundation of their

research topic in the future. Students will work on the production of an experimental artwork

through discussions with instructors.

Course objective: (Media): In the first half of the course, students are assigned to group production

work that will contribute to improvement of their communication skills.

In the second half of the course, students work individually on the production of a work of art on a

theme of their choosing, and learn about the characteristics of various media and significance of

video expression in communication.

Applied Arts Studio III B

Credits: 6.0

Semester: Full Year

Outline: (Media): Changes in media are accelerating, such that future trends, especially in regards to

broadcasting and communication, are unpredictable. On the other hand, interactive artworks that

did not exist in the past are being produced thanks to the development of communication and computer technologies. In this course, students work on the production of actual works with a focus on discussions with instructors in order to clarify their own direction in visual media expression, a

field that seems to be infinitely expanding.

Students are required to plan and execute a visual media event in the university festival as an

assignment of joint production work.

Course objective: (Media): By sufficiently considering the social background related to the network, students clarify their standpoint, find their direction for the production of artworks by clarifying their intentions of the production, and acquire unique methods of expression.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: (Media): This course mainly focuses on research, study, and production of experimental works for the graduation work. In addition, the course requires students to consider and carry out a public exhibition based on these activities.

Course objective: (Media): Production for expression requires a thorough study plan. In order to explore possibilities of expression for the graduation work, students will work on a pre-graduation production to prepare a realistic production plan.

- Metal Design

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: This course provides practical lessons to help students acquire basic processing methods for metal, mainly focusing on metal-carving techniques of applied arts for metal.

Course objective: This course provides practical lessons on traditional metal-carving techniques such as brazing, openwork technique, damascene technique, and carving with an edged chisel in order for students to acquire basic techniques of cutting, combining, welding, and carving and deepen their understanding of metals. In the latter half of the course, practical lessons on embossing (relief) in metal fabrication techniques will help students acquire techniques using an embossing chisel.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: Students acquire basic techniques that are effective for three-dimensional expression such

as plastic processing and casting techniques, and welding.

In addition, as a summary of the practical lessons, students will work on producing an assigned

work by using acquired techniques and exhibit the work on the campus.

Course objective: Practical lessons on the raising techniques for copper and the lost-wax method as

a casting technique are provided to help students deepen their understanding of the tools and

techniques of metal fabrication and casting. In order to expand students' expressive methods, the

welding workshop enables them to acquire a method of joining metals and a rational way of

production.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: This course will provide workshops on welding techniques, accessory stone clamping

techniques, and cloisonne techniques in order to expand the students' knowledge of metal

modeling techniques. In the first semester, students work on production based on their own theme

using techniques they have acquired and present their achievements by exhibiting the work on the

campus. In addition, students make a plan for an artwork to be produced in the second semester,

consider development of the work through esquisse, and establish the direction of the work.

Course objective: To acquire specialized techniques and expand forms of artistic expression. To

acquire the skills to select appropriate materials and techniques, and to flexibly develop an artwork

according to the student's own theme by presenting several versions of a plan for artwork

production.

Applied Arts Studio III B

Credits: 6.0

Semester: Fall

Outline: Based on a common theme for the same year, students produce and complete an assigned

artwork while verifying their plan for production and developing the work several times. The

achievements will be shown in an exhibition off-campus.

<u>Course objective</u>: Students create a plan for the assigned theme, and acquire the skills to develop,

complete, and exhibit an artwork according to that plan. In addition, students improve the level of

cohesiveness of their work by integrating their concepts with the development of the work.

Students prepare a presentation including consideration of a method for exhibition for an off-

campus exhibition as an overview of their production.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: Students develop a concept based on their own theme for the graduation work and

produce works for practice.

Course objective: In order to improve the level of cohesiveness of the graduation work, students

meet with faculty, study materials and techniques, and carry out trial production in order to

produce an artwork with a high level of cohesiveness.

- Textiles

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: Hands-on dyeing experience allows students to directly learn basic knowledge of dyeing

and weaving (mainly textiles and dyes).

Basic practical lessons on weaving teach students the fundamentals of the art of weaving through

tsuzureori (tapestry weaving), while basic practical lessons on dyeing introduce them to the

fundamentals of the art of dyeing art through rozome (wax-resist textile dyeing).

Students are also expected to deepen their understanding of the materials and techniques used in

both lessons.

Course objective:

<Hands-on dyeing experience>

- To understand the relationship between textiles and dyes through lectures and hands-on

experience.

<Basic practical lessons on weaving I>

- To learn the structure and techniques of weaving by using a wooden frame, learn how to create

patterns in tsuzureori, and explore possibilities of expression.

<Drawing Studio>

- To develop skills for understanding the structure of the human body, observation, and preparatory

drawing.

<Basic practical lessons on dyeing I>

- To learn characteristics of *rozome* through copying *rozome* works, learn how to create patterns by

using wax-resist textile dyeing, and explore possibilities of expression.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: Basic practical lessons on dyeing teach students the art of dyeing art through nassen (textile

printing), basic practical lessons of weaving introduce them to the fundamentals of the art of

weaving through san-gen-soshiki (three fundamental weaves) and kasuri-ori (ikat weaving).

Students are also expected to deepen their understanding of the materials and techniques used in

both lessons.

Course objective:

<Basic practical lessons on dyeing II>

- To learn nassen (textile printing) techniques, learn how to create repetitive patterns using a print,

and explore possibilities of expression.

<Basic practical lessons on weaving II>

- To learn three fundamental weaves by using a loom, learn how to create patterns using textiles,

and explore possibilities of expression.

- To learn techniques of ikat weaving, learn how to create patterns using weft ikat, and explore

possibilities of expression by producing a kasuri bag.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: This course aims to apply and develop basic techniques of dyeing and weaving, and deepen

specialized capabilities for techniques, materials, and knowledge in both dyeing and weaving fields.

Course objective:

<Practical lessons on dyeing> To learn techniques for katazome (stencil dyeing), learn how to

create patterns (by using a dyeing technique called noribosen) and stencils, acquire basic knowledge

about kimonos by producing a yukata.

<Practical lessons on weaving> To learn techniques of each type of weaving, learn how to create

patterns by organizing the warp and weft, explore possibilities of expression by producing a yukata-

obi (belt for a yukata).

Applied Arts Studio III B

Credits: 6.0

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Semester: Fall

Outline: This course aims to apply and develop basic techniques of dyeing and weaving, and

improve students' awareness of their production as well as the quality of techniques necessary for

creative expression.

Course objective:

<Production on a theme> Students expand their ability for expression by producing an artwork on a

common theme, exhibit the work and provide a corresponding presentation. In the process of

producing of a work of art from developing a concept to providing a presentation, students are

expected to consider the significance of production and presentation.

<Independent project> Students create a fictitious brand and simulate the monozukuri

(manufacturing) system including processes from product planning to sales.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

<u>Outline</u>: Students produce an artwork and hold a simulated exhibition as preparation for graduation

work production, and provide a presentation as a pre-graduation work production.

Course objective: Students enhance the possibilities and quality of expression, through meetings

with faculty, studies of materials and techniques, and trial production based on their theme for the

graduation work production.

- Lacquer Arts

Applied Arts Studio II A

Credits: 6.0

Semester: Spring

Outline: Students will acquire techniques of honkataji, a foundation for Japanese lacquer artworks,

and deepen their understanding of the preparation required for tools and of materials.

Course objective: To develop students' expressive skills by learning basic techniques and materials

for Japanese lacquer artworks.

Applied Arts Studio II B

Credits: 6.0

Semester: Fall

Outline: 1: Acquire decoration techniques.

Course objective: Students understand characteristics of Japanese lacquer and explore possibilities

of expression by learning maki-e (togidashi maki-e, hira maki-e), mother-of-pearl, and decoration

techniques using eggshells.

Applied Arts Studio III A

Credits: 6.0

Semester: Spring

Outline: Students learn to use the rokuro (wood lathe), one of the key technologies of Japanese

lacquer art, research the rokuro industry in the local area, work on design and production, and

study and make presentations on classic works.

Course objective: Students learn basic techniques for using the rokuro, and acquire a new

understanding of its relationship with society through study while focusing on connections with

local industry.

Applied Arts Studio III B

Credits: 6.0 Semester: Fall

Outline: Students work on the production of kanshitsu (dry lacquer), one of the foundations of

Japanese lacquer art.

Course objective: To acquire the basic techniques of dry lacquer, and explore development of

Japanese lacquer as art and its new possibilities.

Applied Arts Workshop

Credits: 12.0

Semester: Full Year

Outline: Conduct research, experiments, practice, and production based on the study theme.

Provide a presentation of artworks in the first semester.

<u>Course objective</u>: Students seek a unique form of expression through study of materials, techniques,

and other elements.

Art History and Theory

Aesthetics

Credits: 4.0

Semester: Full Year

Outline: Western aesthetics established its status as an academic discipline in the 18th century.

Aesthetic contemplation, however, has its origin in Ancient Greece where ideal beauty was debated

and an artistic culture prospered. In this course, basic issues relating to beauty and art are

considered through an overview of aesthetic thought from Ancient Greece onwards.

Course objective: The focus of the first semester will be on basic concepts in the history of

Aesthetics, while in the second semester we will discuss the diversity of spatial consciousness in

particular. Illuminating the issues confronted by all creators of works of art is the common thread

running throughout the course.

Japanese Art History

Credits: 4.0

Semester: Full Year

Outline: The first semester will consist of lectures on Japanese Art History (from Middle Ages to

Modern Times). Lectures on Japanese Art History (Ancient Times and Middle Ages) focusing on

general history of sculpture, painting, and applied arts will be given in the second semester. The

general history of sculpture, painting, and applied arts will be covered by examining major artworks

related to a specific theme in each class where an overview of the works will be explained and

pictorial images including related works will be presented. This course focuses on various periods

and genres, with the aim of helping students understand the position of each work and its relation

with other works in the general history of aesthetics.

In addition, students will acquire a basic knowledge of Japanese art, such as terms, concepts,

themes, expression techniques, and stylistic changes as influenced by the corresponding period.

Course objective: Students will acquire the skills for comprehending basic literature and

appreciating works of art by studying fundamental knowledge through an overview of Japanese art

history.

Asian Art History

Credits: 4.0

Semester: Full Year

Outline: Focusing mainly on Chinese art, this course will provide an introduction to art in Asian

countries and give an explanation of each work of art from the viewpoint of art history.

Course objective:

1. To acquire basic knowledge of Asian art.

2. To view works of art and consider them from the perspective of art history.

Western Art History

Credits: 4.0

Semester: Full Year

Outline: This course will introduce the artworks of great masters of Western art and art theories of

the same periods when the works were created, as well as provide an outline of Western art history

while focusing on the relationship between appreciation and creation.

Course objective: To understand the history of Western art leading to the modern era.

Anatomy for Artists

Credits: 4.0

Semester: Spring

Outline:

- Explains the structure human body structure by using bone samples and slides.

- Provides students with practical experience in applying their anatomical knowledge through

actual preparatory drawing.

Course objective:

(1) Students discover how functional and beautiful the human body structure is from various

perspectives.

(2) Students acquire the skills needed to apply anatomical knowledge to the creation of their own

works of art.

(As opposed to simply superficially tracing a curve of the human body, students will be able to

comprehend the human body through awareness of its internal structure, which will lead to more

precise and deeper expression.)

Introduction to Contemporary Art

Credits: 2.0

Semester: Fall

Outline: This course will introduce an extensive range of contemporary artists from Japan and other

countries.

Course objective: To understand the works and concepts of contemporary artists from Japan and

other countries

Studies in Cultural Property

Credits: 2.0

Semester: Spring

Outline: This course will provide lectures on the world of Buddhist art, which many people are not

familiar with, including mysteries of Buddhist statues, stories related to Buddha, and processes of

creating Buddhist statues and paintings by presenting actual works to facilitate the students'

understanding. Real-time information of actual research of artworks and research sites will also be

provided.

Course objective: The objective of this course is for students to feel more familiar with Buddhist art,

and acquire basic knowledge that enables a deeper and more meaningful appreciation of the works.

Contemporary Art History I

Credits: 2.0

Semester: Spring

Outline: This course will provide lectures on the trends in fine arts after World War II in America,

Europe, and Asia (mainly focusing on Japan). An overview of contemporary art will be provided,

with a historical outline of movements led by groups of artists based on their philosophy, and some

stories about the lives of contemporary artists with whom the instructor has actually met and

interacted.

<u>Course objective</u>: Learning from the past is essential for creating something new. This course aims

to contribute to development of the students' thought process as an artist.

Introduction to Art Engineering

Credits: 2.0

Semester: Spring

Outline: Art and technology is an academic discipline focused on realizing artistic expression by

using technical methods.

Art and technology covers a wide range from product design and computer graphics to acoustic

design in a performance hall. This course focuses on computer graphics through programming and

provides practical exercises using simple programming to create various models and works of

animation.

Introduction to Art Management

Credits: 2.0

Semester: Fall

Outline: This course provides lessons in practical methods of artistic curation and management of

museums and similar institutions through presenting specific examples related to the current

condition of the arts in Japan.

Course objective: Lectures based on experiences of various instructors in their specialized fields,

and from the museums and other institutions to which they pertain.

Introduction to Design

Credits: 2.0

Semester: Full Year

Outline: This is an introductory course on the world of design.

This course consists of class lessons on various media in an omnibus style, and aims to provide

discussion and understanding of the impact of design on human society, mainly focusing on the

history of design in the first semester and the science of color in the second semester as this

knowledge is necessary to understand design.

Professionals of several styles of design will be invited to the class so that students can directly

experience the essence of actual design works by the professionals and develop basic concepts

about design.

The lessons will be provided mainly using photos in Power Point presentations and video images.

Course objective: To understand the broad scope and profundity of the world of design.

Introduction to Industrial Arts

Credits: 2.0

Semester: Spring

Outline: The theme of this class is the borderlines of the industrial arts. This course focuses on the

continuously changing history of the industrial arts and the future of industrial arts as it continues

to evolve with the aim of understanding the essential character of the industrial arts. This course

additionally aims to provide an introduction to and an opportunity to understand the industrial arts

by presenting industrial artworks that have been carefully transmitted for many years, as well as the activities of and works by current industrial artists.

Course objective: Students are expected to deepen their understanding of industrial arts by examining genres of industrial arts from various aspects, and to apply varied perspectives for viewing and understanding a work to their own creative process in the future.

Color Theory

Credits: 2.0

Semester: Fall

Outline: Although the phrase "the Age of Color" first appeared a long time ago, colors are still an essential part of our current lives. Colors, however, were first consciously used for product planning and similar purposes in the 20th century. We call this the "Color Revolution." The revolution changed and developed into the second Color Revolution following the colorization of media such as TV. This course will focus on topics related to how color functions in society.

Course objective: This course aims to provide knowledge on color science that contributes to improving the efficiency of communication, including the basics of color science, cultural aspects of colors, and how colors are used in our lives, and to deepen students' understanding of color science and the impact of colors by presenting examples in the lectures.

Contemporary Art History II

Credits: 2.0

Semester: Fall

Outline: This course will provide lectures on the trends in fine arts after World War II in America, Europe, and Asia (mainly focusing on Japan). An overview of contemporary art will be provided, with a historical outline of movements led by groups of artists based on their philosophy, and some stories about the lives of contemporary artists with whom the instructor has actually met and interacted.

Course objective: Learning from the past is necessary for creating new things. This course aims to contribute to development of students as artists.

Theory of Sculpture

Credits: 2.0

Semester: Spring

Outline: Lectures on the wide-range of principles, materials, techniques, and history of the art of sculpture will be provided with a focus on the actual creative activities of sculptors. This course will provide lessons from various aspects in an omnibus style, mainly consisting of lectures by instructors in the field of sculpture about their own works and ideas related to the art of sculpture within their specialized areas. In addition, four outside professionals are invited to lecture eveery

year.

Course objective: Instructors the field of sculpture will explain the foundations of their specialized area with slides and other references to facilitate understanding, while linking such explanations with the regular guidance they provide in practical lessons. In addition, this course aims to give students opportunities to hear persons from outside of the campus speak about art and see various

types of sculpture.

Alternative Expressions Workshop

Credits: 2.0

Semester: Full Year

Outline: One person from each of the fields of visual art, media art, 3D art, metal art, dyeing and weaving art, Japanese lacquer art, and contemporary expression, and instructors and artists who are actively working in other fields are invited to provide lectures, which are linked with production assignments in each field.

Course objective: This course aims to provide lectures on the current situation of various fields to help students gain a wider perspective and inspire them to deepen their study of their specialized field.

Projects and Outreach

Projects & Outreach I

Credits: 2.0

Semester: Full Year

Outline: This course aims to foster resources in students to enable them contribute to their local community and also have an international point of view, and to possess the basic skills necessary to lead international and social activities. Students will learn to promote practical and valuable initiatives based on the founding principles of this university. Specifically, this course will provide opportunities for students to creatively participate in various projects, such as contributing to the local community through volunteer activities in the art-related fields, active relations with companies such as internships, extracurricular activities in cooperation with external organizations, and interaction with foreign countries based on academic exchange agreements, with the aim of expanding practical application.

<u>Course objective</u>: Students understand various modes of art presentation and their corresponding methods, and acquire basic and cross-disciplinary knowledge necessary for their own future art activities and presentations in order to enable wide-ranging art initiatives that require coordination with local communities, industry-government-academia partnerships, and international cooperation.

Projects & Outreach II

Credits: 2.0

Semester: Full Year

<u>Outline</u>: This course aims to foster resources in students to enable them contribute to their local community and also have an international point of view, and to possess the basic skills necessary to lead international and social activities. Students will learn to promote practical and valuable initiatives based on the founding principles of this university. Specifically, this course will provide opportunities for students to creatively participate in various projects, such as contributing to the local community through volunteer activities in the art-related fields, active relations with companies such as internships, extracurricular activities in cooperation with external organizations, and interaction with foreign countries based on academic exchange agreements, with the aim of expanding practical application.

<u>Course objective</u>: By using the knowledge acquired through understanding various modes of art presentation and their corresponding methods in Projects & Outreach I, this course aims to further improve the students' skills to enable wide-ranging art initiatives that require coordination with local communities, industry-government-academia partnerships, and international cooperation.